



CYPRESS

ADVANCE INFORMATION

CY7C0851V25
CY7C0852V25

2.5V 64K/128K x 36 Sync Dual-Port Static RAM

Features

- True Dual-Ported memory cells that allow simultaneous access of the same memory location
- Sync. Pipelined 4.5 Megabit devices
 - 64K x 36 organization (CY7C0851V25)
 - 128K x 36 organization (CY7C0852V25)
- Pipelined output mode allows fast 100-MHz operation
- 0.18-micron CMOS for optimum speed/power
- High-speed clock to data access: 5 ns (max.)
- 2.5V Low operating power
 - Active = 150 mA (typical)
 - Standby = 10 mA (typical)
- HSTL class 1 I/O (0.75 Vref)
- Counter wraparound control
 - Internal mask register controls counter wraparound
 - Counter-Interrupt flags to indicate wraparound
 - Memory Block Retransmit Operation
- Counter readback on address lines
- Mask register readback on address lines
- Interrupt flags for message passing
- Global Master reset
- Width and Depth expansion capabilities
- Dual Chip Enables on both ports for easy depth expansion
- Separate byte enables on both ports
- Commercial and Industrial temperature ranges
- IEEE 1149.1 JTAG boundary scan
- 172-ball BGA (1-mm pitch) (15 mm x 15 mm x 0.51 mm)

Functional Description

The CY7C0851V25/CY7C0852V25 is a 4.5-Megabit pipelined synchronous true dual-port Static RAM. This is a high-speed, low-power 2.5V CMOS dual-port static RAM. Two ports are provided, permitting independent, simultaneous access for reads from any location in memory. A particular port can write to a certain location while the other port is reading that location simultaneously. The result of writing to the same location by more than one port at the same time is undefined. Registers on control, address, and data lines allow for minimal set-up and hold time.

During a read operation, data is registered for decreased cycle time. Clock to data valid $t_{CD2} = 5$ ns. Each port contains a burst counter on the input address register. After externally loading the counter with the initial address the counter will self-increment the address internally (more details to follow). The internal write pulse width is independent of the duration of the R/W input signal. The internal write pulse is self-timed to allow the shortest possible cycle times.

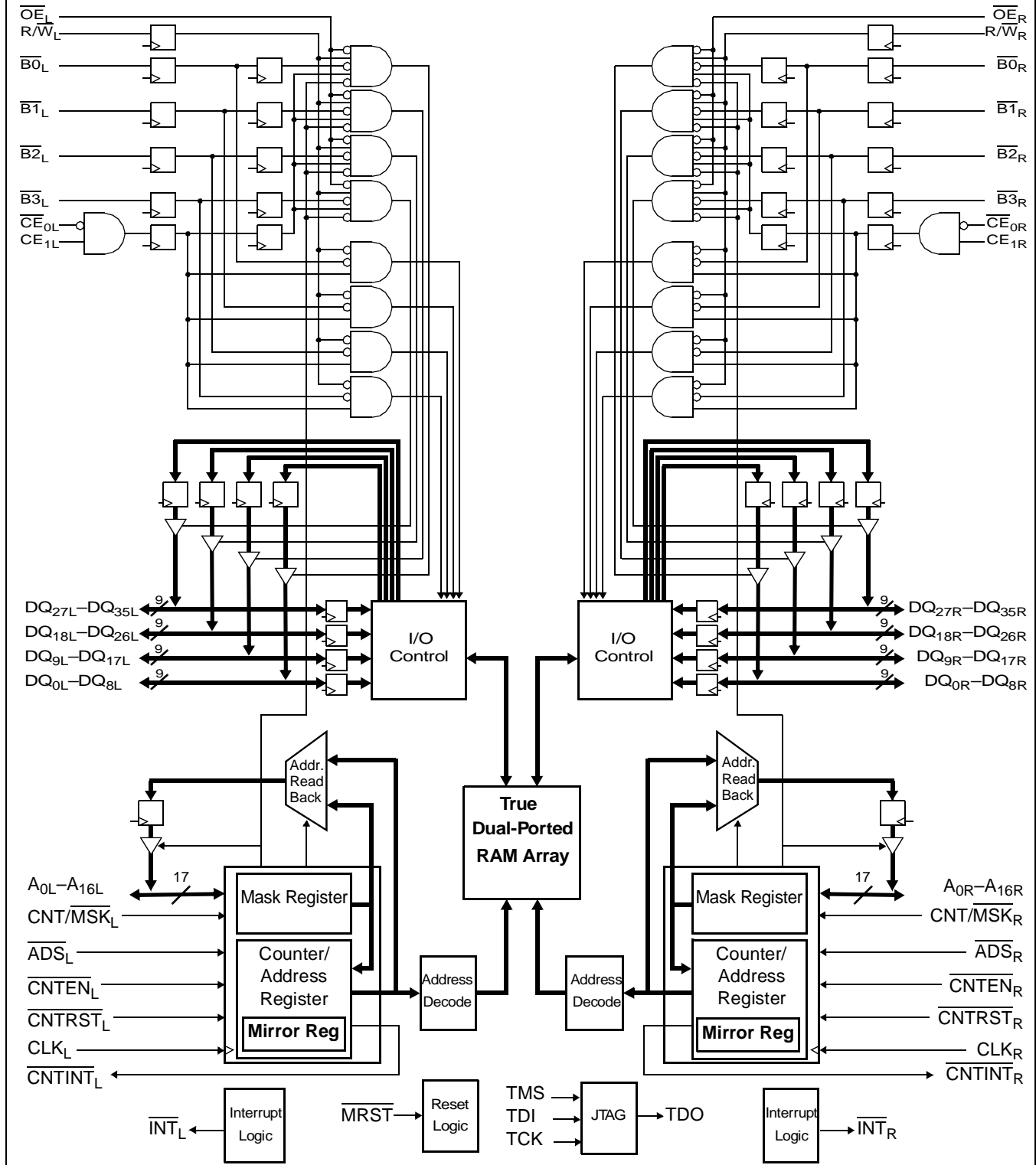
A HIGH on $\overline{CE0}$ or LOW on CE1 for one clock cycle will power down the internal circuitry to reduce the static power consumption. One cycle is required with chip enables asserted to reactivate the outputs.

Counter enable inputs are provided to stall the operation of the address input and utilize the internal address generated by the internal counter for fast interleaved memory applications. A port's burst counter is loaded when the port's address strobe (ADS) and (CNTEN) signals are LOW. When the port's counter enable (CNTEN) is asserted and the ADS is deasserted, the address counter will increment on each LOW to HIGH transition of that port's clock signal. This will read/write one word from/into each successive address location until CNTEN is deasserted. The counter can address the entire memory array and will loop back to the start. Counter reset (CNTRST) is used to reset the unmasked portion of the burst counter to 0s. A counter-mask register is used to control the counter wrap. The counter and mask register operations are described in more detail in the following sections.

New features added to the CY7C0851V25/CY7C0852V25 include: readback of burst-counter internal address value on address lines, counter-mask registers to control the counter wrap-around and counter interrupt (CNTINT) flags, readback of mask register value on address lines, retransmit functionality, interrupt flags for message passing, JTAG for boundary scan, and asynchronous Master Reset.

For the most recent information, visit the Cypress web site at www.cypress.com

Logic Block Diagram



Pin Configuration
172-Ball Grid Array (BGA)
Top View

	1	2	3	4	5	6	7	8	9	10	11	12	13	14
A	DQ32L	DQ30L	$\overline{\text{CNTINTL}}$	VSSQ	DQ13L	VDDQ	DQ11L	DQ11R	VDDQ	DQ13R	VSSQ	$\overline{\text{CNTINTR}}$	DQ30R	DQ32R
B	A0L	DQ33L	DQ29	DQ17L	DQ14L	DQ12L	DQ9L	DQ9R	DQ12R	DQ14R	DQ17R	DQ29R	DQ33R	A0R
C	VREFL	A1L	DQ31L	DQ27L	$\overline{\text{INTL}}$	DQ15L	DQ10L	DQ10R	DQ15R	$\overline{\text{INTR}}$	DQ27R	DQ31R	A1R	VREFR
D	A2L	A3L	DQ35L	DQ34L	DQ28L	DQ16L	VSSQ	VSSQ	DQ16R	DQ28R	DQ34R	DQ35R	A3R	A2R
E	A4L	A5L	CE1L	$\overline{\text{B0L}}$	VDDQ	VSSA			VDDA	VDDQ	$\overline{\text{B0R}}$	CE1R	A5R	A4R
F	VDD	A6L	A7L	$\overline{\text{B1L}}$	VDDA				VSSA	$\overline{\text{B1R}}$	A7R	A6R	VDD	
G	$\overline{\text{OEL}}$	$\overline{\text{B2L}}$	$\overline{\text{B3L}}$	$\overline{\text{CE0L}}$						$\overline{\text{CE0R}}$	$\overline{\text{B3R}}$	$\overline{\text{B2R}}$	$\overline{\text{OER}}$	
H	VSS	R $\overline{\text{WL}}$	A8L	CLKL						CLKR	A8R	R $\overline{\text{WR}}$	VSS	
J	A9L	A10L	VSS	$\overline{\text{ADSCL}}$	VSSA				VDDA	$\overline{\text{ADSR}}$	$\overline{\text{MRSTR}}$	A10R	A9R	
K	A11L	A12L	A15L	$\overline{\text{CNTRSTL}}$	VDDQ	VDDA			VSSA	VDDQ	$\overline{\text{CNTRSTR}}$	A15R	A12R	A11R
L	$\overline{\text{CNT/MSKL}}$	A13L	$\overline{\text{CNTENL}}$	DQ26L	DQ25L	DQ19L	VSSQ	VSSQ	DQ19R	DQ25R	DQ26R	$\overline{\text{CNTENR}}$	A13R	$\overline{\text{CNT/MSKR}}$
M	A16L	A14L	DQ22L	DQ18L	TDI	DQ7L	DQ2L	DQ2R	DQ7R	TCK	DQ18R	DQ22R	A14R	A16R
N	DQ024L	DQ20L	DQ8L	DQ6L	DQ5L	DQ3L	DQ0L	DQ0R	DQ3R	DQ5R	DQ6R	DQ8R	DQ20R	DQ24R
P	DQ23L	DQ21L	TDO	VSSQ	DQ4L	VDDQ	DQ1L	DQ1R	VDDQ	DQ4R	VSSQ	TMS	DQ21R	DQ23R



Selection Guide

	CY7C0851V25/CY7C0852V25 -100
f _{MAX} (MHz)	100
Max. Access Time (ns) (Clock to Data)	5
Typical Operating Current I _{CC} (mA)	150
Typical Standby Current for I _{SB1} (mA) (Both Ports TTL Level)	
Typical Standby Current for I _{SB3} (mA) (Both Ports CMOS Level)	10

Pin Definitions

Left Port	Right Port	Description
A _{0L} -A _{16L}	A _{0R} -A _{16R}	Address Inputs.
ADS _L	ADS _R	Address Strobe Input. Used as an address qualifier. This signal should be asserted LOW to assert the part using the externally supplied address on Address Pins and to load this address into the Burst Address Counter.
CE _{0L}	CE _{0R}	Active Low Chip Enable Input.
CE _{1L}	CE _{1R}	Active High Chip Enable Input.
CLK _L	CLK _R	Clock Signal. Maximum clock input rate is f _{MAX} .
CNTEN _L	CNTEN _R	Counter Enable Input. Asserting this signal LOW increments the burst address counter of its respective port on each rising edge of CLK. Increment is disabled if ADS or CNTRST are asserted LOW.
CNTRST _L	CNTRST _R	Counter Reset Input. Asserting this signal LOW resets to zero the unmasked portion of the burst address counter of its respective port. CNTRST is not disabled by asserting ADS or CNTEN.
CNT/MSK _L	CNT/MSK _R	Address Counter Mask Register Enable Input. Asserting this signal LOW enables the access to the mask register. When tied HIGH the mask register is not accessible and the address counter operations are enabled based on the status of the counter control signals.
DQ _{0L} -DQ _{35L}	DQ _{0R} -DQ _{35R}	Data Bus Input/Output.
OE _L	OE _R	Output Enable Input. This asynchronous signal must be asserted LOW to enable the DQ data pins during read operations.
INT _L	INT _R	Mailbox Interrupt Flag Output. Mailbox permits communications between ports. The upper two memory locations can be used for message passing. INT _L is asserted LOW when right port writes to the mailbox location of left port and vice versa. Interrupt to a port is deasserted HIGH when it reads the contents of its mailbox.
CNTINT _L	CNTINT _R	Counter Interrupt Output. This pin is asserted LOW when the unmasked portion of the counter is incremented to all "1s."
R/W _L	R/W _R	Read/Write Enable Input. Assert this pin LOW to write to, or HIGH to read from the dual-port memory array.
B _{0L} -B _{3L}	B _{0R} -B _{3R}	Byte Select Inputs. Asserting these signals enables read and write operations to the corresponding bytes of the memory array.
MRST		Master Reset Input. MRST is an asynchronous input and affects both ports. Asserting MRST LOW performs all of the reset functions as described in the text. A MRST operation is required at power-up.
TMS		JTAG Test Mode Select Input. It controls the advance of JTAG TAP state machine. State machine transitions occur on the rising edge of TCK.
TDI		JTAG Test Data Input. Data on the TDI input will be shifted serially into selected registers.
TCK		JTAG Test Clock Input.
TDO		JTAG Test Data Output. TDO transitions occur on the falling edge of TCK. TDO is normally three-stated except when captured data is shifted out of the JTAG TAP.
V _{SS} , V _{SSA} , V _{SSQ}		Ground Inputs (A: for address lines, Q: for data lines).
V _{DD} , V _{DDA} , V _{DDQ}		Power Inputs (A: for address lines, Q: for data lines).

Ordering Information
64K x 36 (2 Meg) 2.5V Synchronous CY7C0851V25 Dual Port SRAM

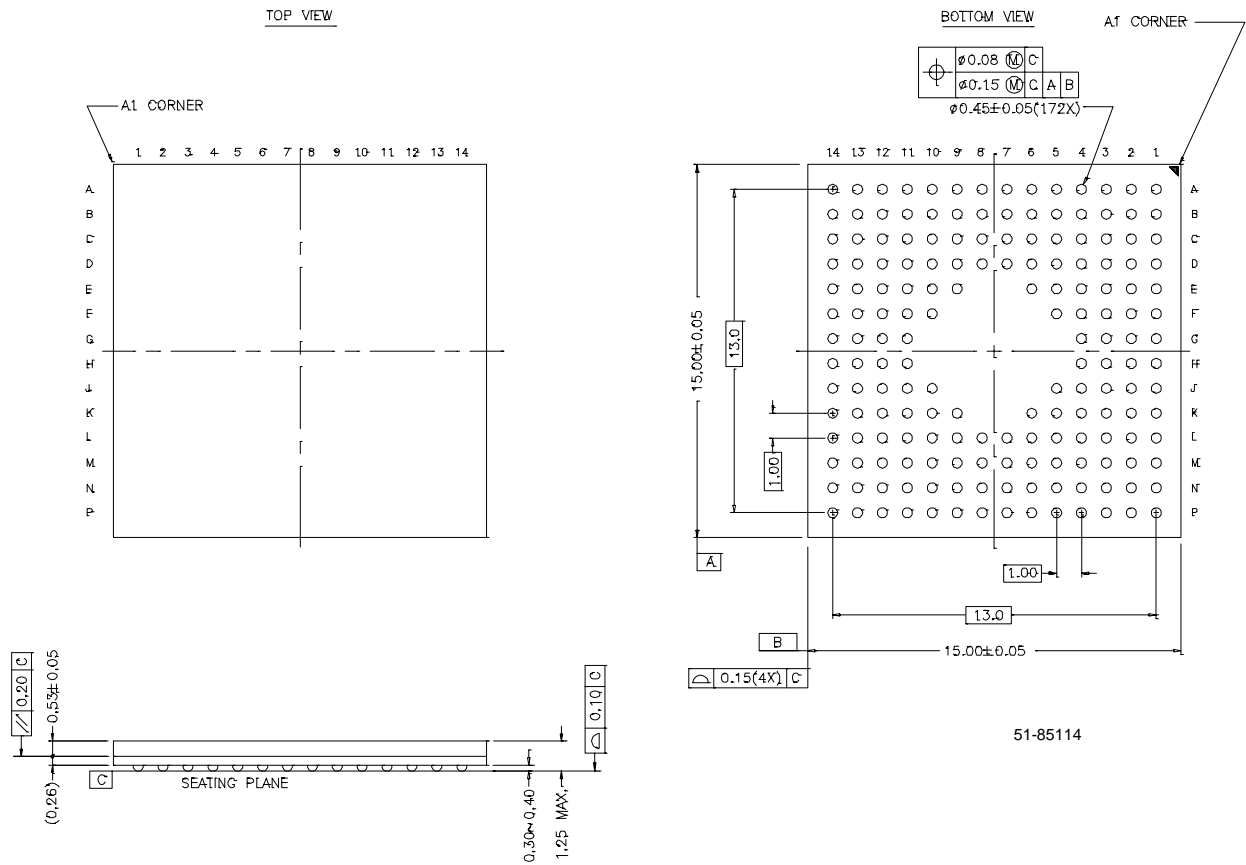
Speed (MHz)	Ordering Code	Package Name	Package Type	Operating Range
100	CY7C0851V25-100BBC	BB172	172-Ball Grid Array (BGA)	Commercial

128K x 36 (4 Meg) 2.5V Synchronous CY7C0852V25 Dual Port SRAM

Speed (MHz)	Ordering Code	Package Name	Package Type	Operating Range
100	CY7C0852V25-100BBC	BB172	172-Ball Grid Array (BGA)	Commercial
	CY7C0852V25-100BBI	BB172	172-Ball Grid Array (BGA)	Industrial

Shaded areas contain advanced information

Document #: 38-01056-**

Package Diagram
172-Ball FBGA BB172


51-85114

* THE BALL DIAMETER & STAND-OFF DIFFERENT FROM JEDEC SPEC MO-210